Story Editor

Using the Keyboard as Input Device

Function	Key
File menu	`Alt` + `1`
Edit menu	`Alt` + `2`
Modes menu	`Alt` + `3`
Run menu	`Alt` + `4`
Button 1	`+` or `Enter`
Button 2	`-` or `Esc`
Confirm selection	`Y`
Cancel selection	`N`
Pointer movement:	
One column to right	`Tab` or →
One column to left	`Shift` + `Tab` or ←
Beginning of current story line	`Shift` + ←
End of current story line	`Shift` + →
Next story line	↓
Previous story line	↑

Scrolling the Story Table

Function	Key
Next 5 or 11 lines	`PgDn`
Previous 5 or 11 lines	`PgUp`
First story line	`Home`
Last story line	`End`

Typing in the Story Table
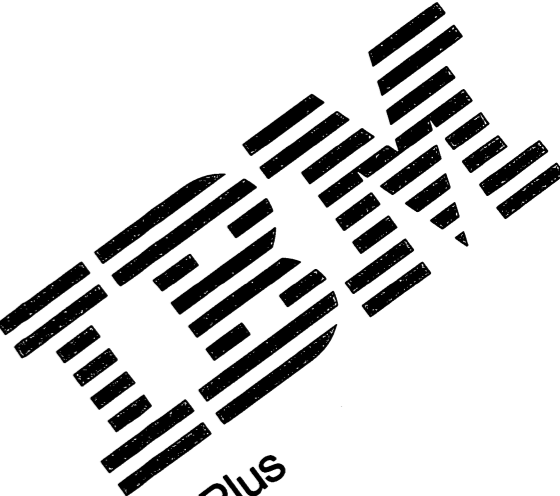
Function	Key
Pointer movement:	
One column to right	`Tab` or →
One column to left	`Shift` + `Tab` or ←
Beginning of current story line	`Shift` + ←
End of current story line	`Shift` + →
Scrolling story table	↑, ↓
Insert line	`Alt` + `I`
Erase line	`Alt` + `E`
Mark line	`Alt` + `B`
Copy block	`Alt` + `C`
Delete block	`Alt` + `D`
Unmark block	`Alt` + `U`

Running or Stepping a Story

Function	Key
Stop after action	`Esc`
Stop immediately	`Shift` + `Esc`
Do next line (stepping)	`Enter`
Switch to Step mode	`F5`
Switch to Run mode	`F6`
Freeze	`F10`
Skip wait	`Spacebar`
Back up to last full	`-`
Resume	`+`

Story Teller

Function	Key
Stop after action	`Esc`
Switch to Step mode	`F5`
Switch to Run mode	`F6`
Freeze	`F10`
Skip wait	`Spacebar`
Back up to last full	`-`
Branch to label	`/` + *label*
Resume	`+`

Storyboard Plus
Version 2.00

Quick Reference

Picture Maker

Using the Keyboard as Input Device

Function	Key
Icon area	`F3`
Palette area	`F4`
Line styles area	`F5`
Pattern area	`F6`
Active pattern box	`F9`
File menu	`1`
Edit menu	`2`
Modes menu	`3`
Tools menu	`4`
Text menu	`5`
Button 1	`+` or `Enter`
Button 2	`-` or `Esc`
Confirm selection	`Y`
Cancel selection	`N`
Pointer movement:	
Up, down, right, left	↑, ↓, →, ←
Diagonally to upper left, lower left, upper right, lower right	`Home`, `End`, `PgUp`, `PgDn`
One pixel in the selected direction	`Shift` + any Cursor or diagonal key

Editing Text

Function	Key
New line	`Enter`
Cursor movement:	
Up, down, right, left	↑, ↓, →, ←
Beginning of first text line	`Home`
Erase to the left	← (Backspace)
Insert text	`Ins`
Delete text	`Del`
Insert blank line	`Shift` + `Ins`
Delete a line	`Shift` + `Del`
Set Attributes panel	**Button 1** or `F2`
Display shadows	`F10`
Exit, keep text	`Esc`
Exit, erase text	`Shift` + `Esc`

Text Maker

Editing Text

Function	Key
Cursor movement:	
Up, down, right, left	↑, ↓, →, ←
Beginning of current line	`Home` or `Ctrl` + ←
End of current line	`Ctrl` + →
Eight columns to the right	`Tab`
Eight columns to the left	`Shift` + `Tab`
Four columns to the right	`Shift` + →
Four columns to the left	`Shift` + ←
Up two lines	`Shift` + ↑
Down two lines	`Shift` + ↓
To a corner of the screen	`Ctrl` + `Home`, `End`, `PgUp`, or `PgDn`
Beginning of the next line	`Ctrl` + `Enter`
Erase to the left	← (Backspace)
Insert text	`Ins`
Delete text	`Del`
Insert line	`Alt` + `I`
Delete line	`Alt` + `D`
Exit text entry	`Enter`

Using Commands

Function	Key
Alter color	`A` or `Alt` + `A`
Box	`B`
Box frames	`Alt` + `B`
Copy, cut, or move	`C`
Delete lines	`Alt` + `D`
Draw	`D`
Erase	`E` or `Alt` + `E`
Immediate Palette	`Alt` + `K`
Insert lines	`Alt` + `I`
Library	`F2`
Paste	`P`
Status line	`Alt` + `X`
Text	`T`
Undo	`U` or `Alt` + `U`
X,Y Coordinates	`X`
Exit	`Esc`

Using the Color/Character Table

Function	Key
Select character	`F5` or `F6`
Select foreground	`F7` or `F8`
Select background	`F9` or `F10`
Select blink setting	`Alt` + `J`